

# 1998 Long-Term Problems

## **Pageant Wagon 1997-1998**

Divisions I, II, III & IV

The team's problem is to design and build a Tow Vehicle and a Pageant Wagon, and to present a festive performance that includes a Grand Finale. The Tow Vehicle will be powered and driven by a team member(s) and will tow or push the Pageant Wagon around a course. The Tow Vehicle and the Pageant Wagon will carry all of the team's props. The Pageant Wagon will be used as part of the set for the performance. During the performance, the Tow Vehicle will travel the course and show off to attract interest in the Pageant Wagon. In addition, the Pageant Wagon will perform a task during the Grand Finale. Time limit: 8 min. Cost limit: \$100 USD.

## **Morph Magic 1997-1998**

Divisions II, III & IV

The team is to create and present a humorous performance that includes a character who undergoes a morph from human to animal. In animal form, the character will find some plight of an animal that it will help or learn something to help it solve a human plight. The performance must also include a team-made device that will morph from its original appearance into something else. All of the team's props must fit inside a limited space. Time limit: 8 min. Cost limit: \$100 USD.

## **Classics . . . Marvelous Mentor 1997-1998**

Divisions I, II, III & IV

The team is to create and present a humorous performance about an advertising agency that has been commissioned to make a television commercial about a nutritional product. The agency has the good fortune to have an acclaimed individual as a mentor for the project. The performance will include the commercial, original music, a team-created package for the product, and a discussion of the product's nutritional benefits. All of the team's props must fit inside a limited space. Time limit: 8 min. Cost limit: \$100 USD.

## **Camouflaged Creation 1997-1998**

Divisions I, II, III & IV

The team will design and build a Camouflaged Structure made of balsa wood and glue. This may be stained and/or painted and will be camouflaged as part of a Larger Creation. During the performance the team will remove the Camouflaged Structure from the Larger Creation, then test it by having it support weights. The team must create and present a theme for its performance, and all of the team's props must fit inside a limited space. Time limit: 8 min. Cost limit: \$100 USD.

## **Create & Animate 1997-1998**

Divisions I and II

The team is to create and present a humorous performance where an inanimate object comes to life. The performance will include a team-created poem or song and original music. All of the team's props must fit within a limited space. Time limit: 8 min. Cost limit: \$90 USD.

## **Dream Vacation 1997-1998**

Primary

The team is to create and perform a skit about a Dream Vacation, which must include two sights and an experience at each sight. The performance will also include a Main Character and a team-created song. Time limit: 8 min. Cost limit: \$90 USD.